

The course

The primary area of study in 3D Design is Architecture. Students will be introduced to a variety of experiences that explore a range of three-dimensional media, processes and techniques. Students will explore the use of drawing as a recording and design tool both in sketchbooks and on presentation sheets. As well as 2D developmental work students will learn model making skills for the presentation of architectural concepts.

Assessment

The course is 60% coursework and 40% externally set assignment. Coursework is completed over the first four terms and the ESA in the last two. The ESA takes the form of 15 weeks of research /design followed by three days working on a concluding artefact.

The coursework component also includes a written element that explores the same themes students develop in their practical work.

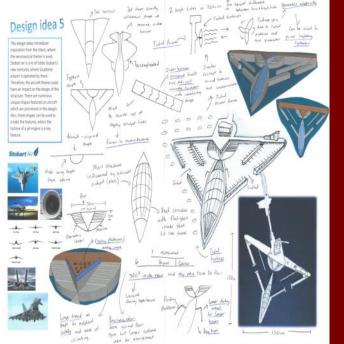
Entry requirements

Pathway 1 or 2 entry requirements plus:

 GCSE Grade 5+ or Vocational D&T subject/Art Merit+
Where students have studied art they should have gravitated towards 3D work

Careers & Higher Education

This course suits students who aspire to a career in any area of design. For example, architecture, interior design, set design, product design and engineering.



"Desígn ís a fundamental human actívíty, relevant and useful to everyone." Maggíe Macnab

